



D-FENCE ANTI-RPG & PROJECTILE BARRIER

DELAY RATED HIGH SECURITY FENCE

DESCRIPTION

This D-Fence barrier system is engineered to defeat and disrupt rocket-propelled grenades (RPGs) and high-energy projectiles by forcing premature detonation or projectile destabilization at a controlled stand-off distance. The design dissipates blast energy and fragments before they can impact protected assets, significantly reducing overpressure and secondary damage.

- **Delay Rated**
- **Long Life**
- **High Strength**

Constructed from high-strength steel components and configured for rapid deployment, the system can be integrated with perimeter fencing, façades, or standalone protective zones. Its modular architecture allows adaptation for critical infrastructure, data centers, government facilities, and high-risk industrial sites where conventional hardening alone is insufficient.

By combining stand-off geometry with robust structural anchoring, the system provides a practical layer of defense against asymmetric projectile threats while maintaining constructability and operational flexibility.

FEATURES



BLAST TESTED

Designed to disrupt and neutralize RPG shaped-charge effectiveness by inducing premature detonation and dissipating focused energy before impact.



PROJECTILE PROTECTION

Proven to defeat RPG shaped-charge performance by breaking the charge geometry and reducing penetration through controlled stand-off.



NEUTRALIZE THREAT

Effectively neutralizes RPG shaped-charge threats through premature detonation and energy dispersion.

